

# Baldur's Mouth Community Gazette

Edition: #04



From Bow'ee cosplayer to official merch designer, there is no end to AquaFox's talents

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## An Unexpected but Unforgettable Community

Number one Gale fan, Basicwitgirl, on her soapbox for the "Rizzard of Waterdeep"

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Lady Cerberus' refund creative spark through a game she loves

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Emily Evans composes moving original scores for companions and Tavs alike

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When a community is truly a safe space, creativity can flourish





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## Letter from the Editor

Need to take a moment, first and foremost, to reiterate that this gazette and the community of Baldur's Gate 3 are a safe space for all. So long as you aren't infringing on anyone else's rights, you are free to be your authentic self in whatever form that means to you.

Many of our featured content creators this month mentioned how surprised they were by the BG3 community. They didn't expect it to be so wide reaching or be made of so many like minded individuals committed to supporting and loving eachother. It's a space where people feel safe to try new things, meet new friends and create what their heart desires.

With the announcement from Larian that they will not be making a BG4, who knows how long this community will continue in it's current state. It's only natural that people will move on to new projects and interests. But the friends and memories we made here will never go away. As long as people are making Baldur's Gate content, we'll be here to help celebrate them.

Thank you for being part of this community and here's to all the adventures ahead.

Erin  
Baldur's Mouth Editor

## Baldur's Mouth Team

Timid0Turtle  
Captain\_Ogilvy  
RamblingDanni  
Xaeri





# AquaFox



This month we have a special two in one feature. The lovely AquaFox from the Netherlands is both our featured textile artist and cosplayer. AquaFox describes herself as "like a cat having zoomies". She keeps herself busy as a graphic designer, textile decorator, maker of merchandise, cosplayer, digital artist, convention organizer, and in her daily life she makes play-pool sets. All in all, her whole week is full of creation. AquaFox is a certified digital creator, completed a short study for both theatre makeup and hairdressing, and loves learning new skills in any creative field.

Despite having over 120 hours in game and dedicating much of her creative efforts to making BG3 content, AquaFox hasn't actually completed her first playthrough. She has started approximately four playthroughs, though three are still roaming around the Emerald Grove. These made her realize she probably missed 45% or so of act 1 in her first playthrough. AquaFox loves DnD which is what got her into the game. "That and a certain sassy elf vampire," she says. But what finally made her buy the game and open a GeForce account was the soundtrack. AquaFox loves all her Tavs but her first one, a pink tiefling warlock, is still her favourite.

Content creation has always been a thing for AquaFox. She used to draw a lot as a kid, making up stories and reading a lot. Then she started cosplaying in 2008 at age 13. This was when she attended her first convention and tried to make her own costume. Though she says it was a "major fail". Then AquaFox slowly started crafting more. She took sewing lessons in 2018 and now she tries to make most things herself.





The design stuff happened a bit later around 2020. She started a little t-shirt shop where she made designs mostly of animals with swirling patterns and line art designs to put on shirts and bags. But it never really took off. Then, just a few months ago in early October, AquaFox started hanging with the Vagabonds and Minkies and low and behold, she is now Tom de Ville's merch maker.

Making stuff for these communities brings her so much joy and even Neil Newbon has two of AquaFox's T-shirts. "Tom and Neil are the best and most lovely people," says AquaFox. She tells us she has not been so inspired in years. She has drawn more and created more art in the last four months than she's done in two and half years. AquaFox is immensely thankful for the opportunity Tom has given her with the "Minkie Merch Maker" title.

AquaFox adores the support and love that is shared between the people of the BG3 community. She says 90% of the interactions she's had with the community, the players, developers and actors have been amazing.



**Aquafox**



**Aquafoxarts**



**Aquafoxcos**





For BG3, AquaFox mostly draws stuff from Neil's playthrough. She loves his and Tom's tavs and of course, most of her more popular things are Goostarion related. The companions she's drawn mostly in the chibi style, but AquaFox also made a few approval pieces on bags. Larian may have a little wine bottle with a "Tav wine label" in their UK location made by her hands. AquaFox also made some stickers and is working on a mug design but it's been put on the back burner since she started on a full armoured version for her cosplay of Bow'ee, Neil Newbon's Tav. She hopes to wear that and an accurate version of Bow'ee's camp outfit at MCM this May.



Looking toward the future, we can look forward to more merch, more Bow'ee cosplay and more Minkie and Chaos Gremlin activity from AquaFox.

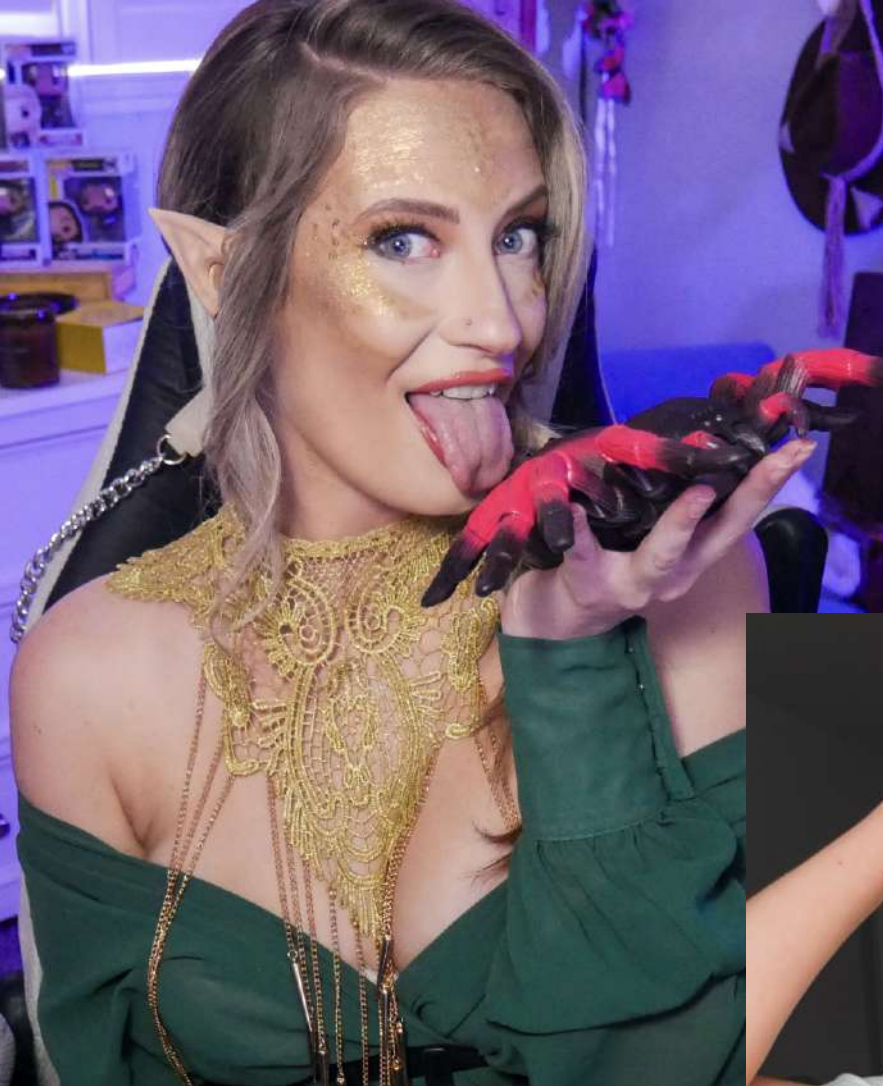
Big shout-out from AquaFox to Badassassin, Silverandgoldsparrow, Mongtonk and Suiamena for being awesome people who she's shared her beginning journey into BG3 with. And the biggest shout-out to Tom and Neil for inspiring her so much.



ANGRY HONK!







# Basicwitgirl



You may recognize this month's featured streamer from her Instagram reels which often feature her love for Gale. Basicwitgirl is a full-time Twitch streamer and YouTube creator from Houston, Texas. She's a partnered creator focusing on putting her own wit and whimsy into single-player RPGs. "I have a golden doodle, a townhouse, and a weakness for a good glass of wine- I mean whiskey," says Basicwitgirl.

She gets asked all the time the origin of her username. Turns out it's not just "basic white girl" which shocks many people. It's actually derived from her love of craft beer and a drink named after her at a bar she worked at in college. Full time content creation leaves very little time for hobbies, but Basicwitgirl does love Formula 1 racing. Her college degree is actually in Sport Management.

When it comes to Baldur's Gate, it must be stated first and foremost that Basicwitgirl loves Gale. She's been in the trenches and on her soapbox for that pixel man since day one and is thrilled to finally see people in the fandom coming around to the "Rizzard of Waterdeep". This is important context because her Twitch community has jokingly come to be known as "Basic's Home for Wayward Gale Girlies", with "Girlies" being gender neutral.



Basicwitgirl is currently on her fourth playthrough of BG3. She's done one Tav, one Durge, a Gale Origin which also happened to be her Honour Mode win, and she just started an Astarion Origin Honour Mode run. She has plans for many more including a Jack-of-all-Trades achievement hunt.

Her favourite playthrough to date, without a doubt, is her original Tav, a Draconic Sorcerer High Elf named Basique. Sorcerer is Basicwitgirl's favourite class to play in D&D 5E, so it felt right for this to be her "self insert". The three guarantees in life are death, taxes, and "Basic plays an elf when able to". Her first playthrough will always be so special because she went into the game completely unaware of the plotlines and got to play mostly uninfluenced. She may not have gotten the "happiest" ending for all the companions, but she played it true to herself.

Basicwitgirl hasn't played Baldur's Gate one or two but has snagged them on Steam and absolutely plans to. She promises they will not just become victims to the backlog.



She picked up streaming in April of 2020 at the beginning of COVID when she was furloughed from her corporate job and stuck at home. Her husband had been encouraging her to stream for about a year at that point and she finally had no excuse not to give it a go. The first game Basicwitgirl streamed on the channel was Skyrim because she's just so drawn to the fantasy genre. After that, she stuck to single player RPGs. Basicwitgirl has shed many a tear to games like Red Dead Redemption 2, God of War, Cyberpunk 2077, and others.

Baldur's Gate 3 was a day one play for her as a D&D player that was part of a campaign on hiatus. She was hooked immediately and has been playing that almost exclusively on Twitch since launch. Twitch has been such a wildly positive experience for her since she started on the platform. Basicwitgirl has made so many best friends around the world because of these silly, though endearing, little games that have just connected people in the best way. If you could tell 15 year-old Basic that she'd be travelling around the world for sponsored events and to meet with friends she met on the internet, she wouldn't have believed you.



The Baldur's Gate 3 community has truly been one of a kind for Basicwitgirl.

As a streamer, Basicwitgirl tries to maintain some professionalism when crossing paths or interacting with the people she admires. But when Neil Newbon raided her stream with over 2000 people, as she was in the middle of the House of Hope fight, Basicwitgirl totally fangirled. Astarion promptly missed his next two attacks which was fitting. The next day Basicwitgirl completed her Honour Mode first attempt and secured her golden dice. "So I guess the run was blessed," she says.

The main plan for Basicwitgirl's streaming future is more Baldur's Gate. But other than that, she plans to play Mass Effect and Dragon Age. She's somehow not played these games yet and they are without a doubt her most highly requested playthroughs. Outside of game content, Basicwitgirl has many food and beverage related streams planned. She most recently hosted a cooking stream where she tried her hand at making Gale's once mentioned "Hundur Sauce" and an accompanying full meal. Somehow it turned out delicious to Basicwitgirl's surprise.



There's so many things Basicwitgirl loves about the BG3 community. The community truly feels so accepting and wonderful as a whole, but she has to mention that she loves how so many women and fem identifying individuals have picked up gaming because of Baldur's Gate 3. As a female content creator in the gaming space, Basicwitgirl knows first hand it can be so taxing and lonely dealing with the toxicity that gets thrown at you. More so than any other category of game she's played, the BG3 community just feels accepting and encouraging and she hopes it continues to lead more women to gaming and the space surrounding it.

Major shout-out from Basicwitgirl to her real life husband for graciously putting up with her and her pixel husband Gale. But also for supporting and encouraging her in her full-time streamer journey. It's a tough thing for a partner to navigate because there's really no "clock out", but he's been the most supportive and a major reason Basicwitgirl still loves what she does.





# Basicwitgirl



Things Basicwitgirl always tells her community at the end of stream:

1. Wash your face and do your skincare routine
2. Wear SPF even when you don't think you need it
3. Spreading kindness is free and you never know what someone is going through
- (4. Romance Gale because it's the best romance plotline in the game okay bye)





## Lady Cerberus

Hailing from Barcelona, Spain with one of the cutest art styles comes this month's featured artist, Lady Cerberus. At her day job, Lady Cerberus works in the video games industry as a User Interface Artist. She's been in the industry since 2008 and loves both her job and of course playing video games. Her favourite games are RPGs, especially the Final Fantasy saga, Kingdom Hearts, and now Baldur's Gate.

Lady Cerberus says she has been a fan of manga and anime since she was a child, as well as role playing and all kinds of DIY stuff. This includes amigurumi, embroidery, and plushies. As a curiosity, Lady Cerberus loves shrimp. Though "not in a paella", she actually has a little aquarium full of Neocaridina in her studio and loves to see them running around all the time while she's working at her fully remote job.

Her journey with art started at a very early age with drawing manga because she wanted to draw every Disney movie she watched.

She started doing comic events at 16, trying to sell her art. Her mum did all the legal stuff required to have a stand, and years later Lady Cerberus had a "business partner" to sell fanzines and merch. She enjoyed it a lot. They were very motivated even if their art was yet to be considered "good".

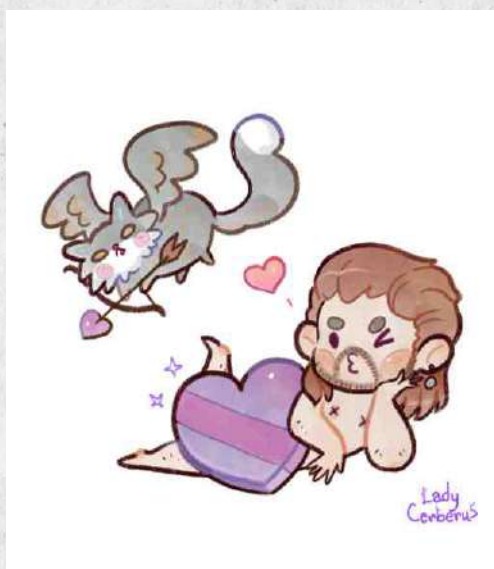
When Lady Cerberus started in video games, she lost her passion for drawing. Years passed by and she had a terrible fear of white paper.

Only six years ago, Lady Cerberus decided to open an Instagram account and start to enjoy drawing whatever made her happy. First with Inktober and traditional tools such as ink, Copics or watercolor, and then trying to replicate her favourite technique, watercolor, with a digital medium. She bought an iPad Pro and Procreate, which she says was the best purchase ever, and started dedicating all her free time to improving her skills. Most important for her, she started to develop a recognizable style as Lady Cerberus.





Lady Cerberus' husband works on video games too. She recalls him telling her he was about to buy BG3 on PC. When she learnt about the PS5 version with cooperative mode she convinced him to wait and play together. They started playing but when they reached the third act she had to tell him, "I love you but I really need to play this alone and in PC high resolution to make my own decisions." She explains that the PS5 version had plenty of bugs at that time and romances were difficult with co-op play. So now Lady Cerberus is a happy woman with more than 200 hours played, split between PS5 and PC, and three completed playthroughs with a fourth round incoming. She's crossing her fingers and hoping for DLC or the next game. The best run for Lady Cerberus was her Dark Urge playthrough, and she admits she romanced Astarion in that run as well as all her others. She became obsessed with him and that sparked her interest in doing fanart of Baldur's Gate some months ago.



For Lady Cerberus, the most important piece of BG3 art she has created is the "Astarionsitos" pattern. This was her first attempt at BG3 fanart. She has a special affection for this piece because it was from one fan to another. The purpose was to make stickers and give them to a friend. This was also her first piece of art to reach more than 6K likes in a week when she was used to 40-80 at maximum. She was shocked that making art of something she really liked had such a great reception.

At the moment Lady Cerberus doesn't take commissions though she would love to if she had the time. She already has two jobs. One working eight hours as a UI Artist and the other working 24/7 as mom of a precious four year old kid. Her child is appropriately named "Sora" as video games run in this family's veins.





Playing BG3 and thinking about situations and conversations she enjoys inspires most of Lady Cerberus' art. She confesses she loves to put BG3 characters in funny situations. Though she's also, in general, inspired by things she likes and watching other artists on social media making cute art too.

For now the plan is to keep making fanart of the games she loves to play or series she watches while keeping her Red Bubble artist shop updated. In the future Lady Cerberus would love to open her online shop and grow her original art too. "But let's see if that dream will come true, now I'm just happy to see that people like what I'm doing," says Lady Cerberus.



**LadyCerberus**



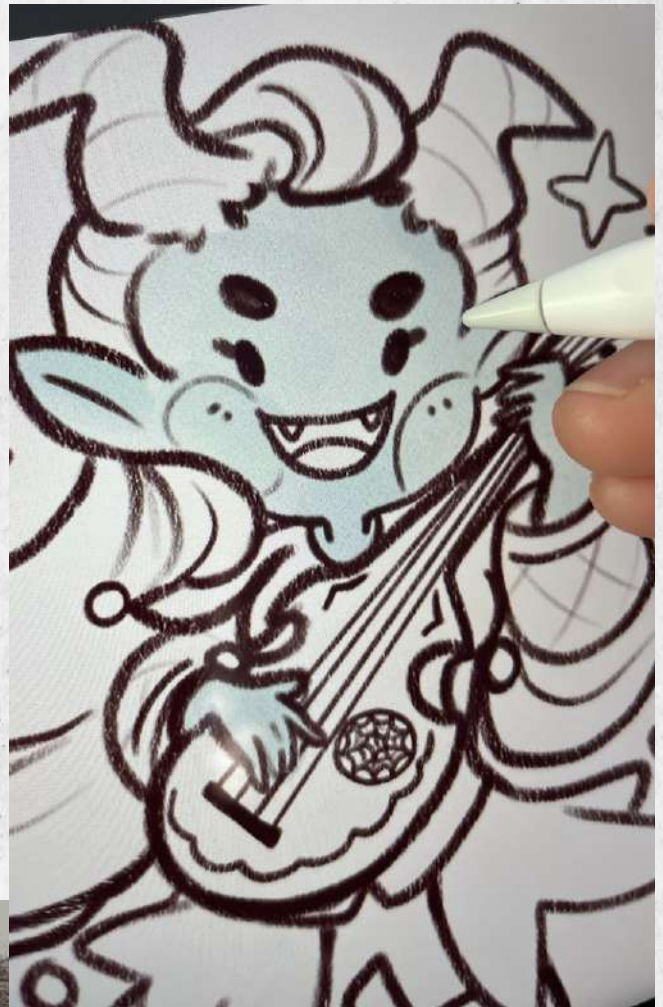
**Lady\_Cerberus**



As a hardcore player, Lady Cerberus thought BG3 was going to be a niche for a small portion of gamers. Most of whom, she thought, would have played the previous games with very few new players. But reality was more fantastic than she expected. For starters, a lot of women enjoyed the game, but in general a lot of new players got engaged.

Lady Cerberus is really excited with all the community that organically came up. She loves the diversity and inclusion that the game brings. When it comes to Larian studios, Lady Cerberus is amazed with what they allow. They push for all kinds of fandom around the game instead of cutting creativity with legalities. She thinks that's key to having a healthy relationship with fans.

Lady Cerberus would like to give a shout-out to annathespookygal without whom this feature might not have happened. "She is lovely, gave me a lot of good tips, and encouraged me to apply to the gazette. Thank you so much Anna," says Lady Cerberus.







# Emily Evans

This month we have the privilege of featuring 24 year old singer and composer, Emily Evans. Emily is local to New York where she is pursuing a career as a performer on Broadway. As a day job, she takes care of and provides companionship to elders with Dementia. Some of her hobbies, apart from composing and singing, include finding new recipes to cook, watching crime thriller TV shows, and playing video games with friends. A fun fact about Emily is she did Irish Dance for about four years straight and danced in competitions.

Emily currently has over 500 hours in Baldur's Gate, not including hours not counted due to mod usage. She's a self proclaimed "serial Tav creator" and has 20 "children" to date. That being said, currently her favourite Tav is her tiefling bard named Mint. Mint is actually how most people identify Emily outside of her music on social media platforms. Emily hasn't ever played the first two games in the Baldur's Gate franchise but says she's very interested in trying them out someday when she has the time.

"I've been a musician as far as I can remember," Emily says. Her father is a professional composer and tenor and she says she takes after him a lot in that regard. Her mom said when Emily was six years old, she would tug on her mom's sleeve at his concerts and ask why he gets to be on stage singing and creating while Emily had to sit and do nothing. Ever since then, Emily has been training as a vocalist.

She has a Bachelors of Music in Classical Voice and was getting a Masters in Voice before dropping out to pursue Broadway, Musical Theatre, and composing more professionally. Emily says a lot of the music she writes takes inspiration from the classical teachings she's had over the years. "It's very orchestral and solo piano based for the most part," Emily explains.

To date, Emily has composed around forty two custom Tav related pieces for commissions. This includes pieces for solo characters, pairs or ships, and a bard song that includes lyrics and singing.





Additionally, she has composed fan songs for some of the origin characters such as Wyll, Gale, Karlach, and Lae'zel. Her favourite of the bunch is the fan song she wrote about Astarion called "Escaped". It was the first song Emily composed for BG3 and it, like Astarion himself, holds a large place in her heart. Emily counts herself incredibly blessed to have it perceived and loved by so many in the fandom, "somehow Neil Newbon included," adds Emily. Emily is someone with a history of SA and put some of her own experiences with the trauma into the songwriting process. It makes her feel so overjoyed to know that the song speaks and ruminates with others who have experienced this as well.

Emily's inspiration for new compositions comes from, as she puts it, "an odd bag really". For compositions and commissions, she asks her clients to fill out a form telling her the backstory of their character's past or their love stories. Even simple words in their descriptions or images they send help Emily visualize them and makes ideas for sound whirr in her head. Emily always tries to take small things in the stories to put into the music. One time, someone mentioned their Tav had a music box in their past and Emily orchestrated fully around a music box melody.

For covers, Emily usually goes with anything that sounds cool to her or gives her "frisson". Emily explains that's just a fancy way of saying "those chills you feel on your body when you listen to good music or ASMR", but it illustrates how neat the feeling is. For the most part, Emily does covers for herself or when people ask. She says she just loves singing and will take any excuse she has to do it.





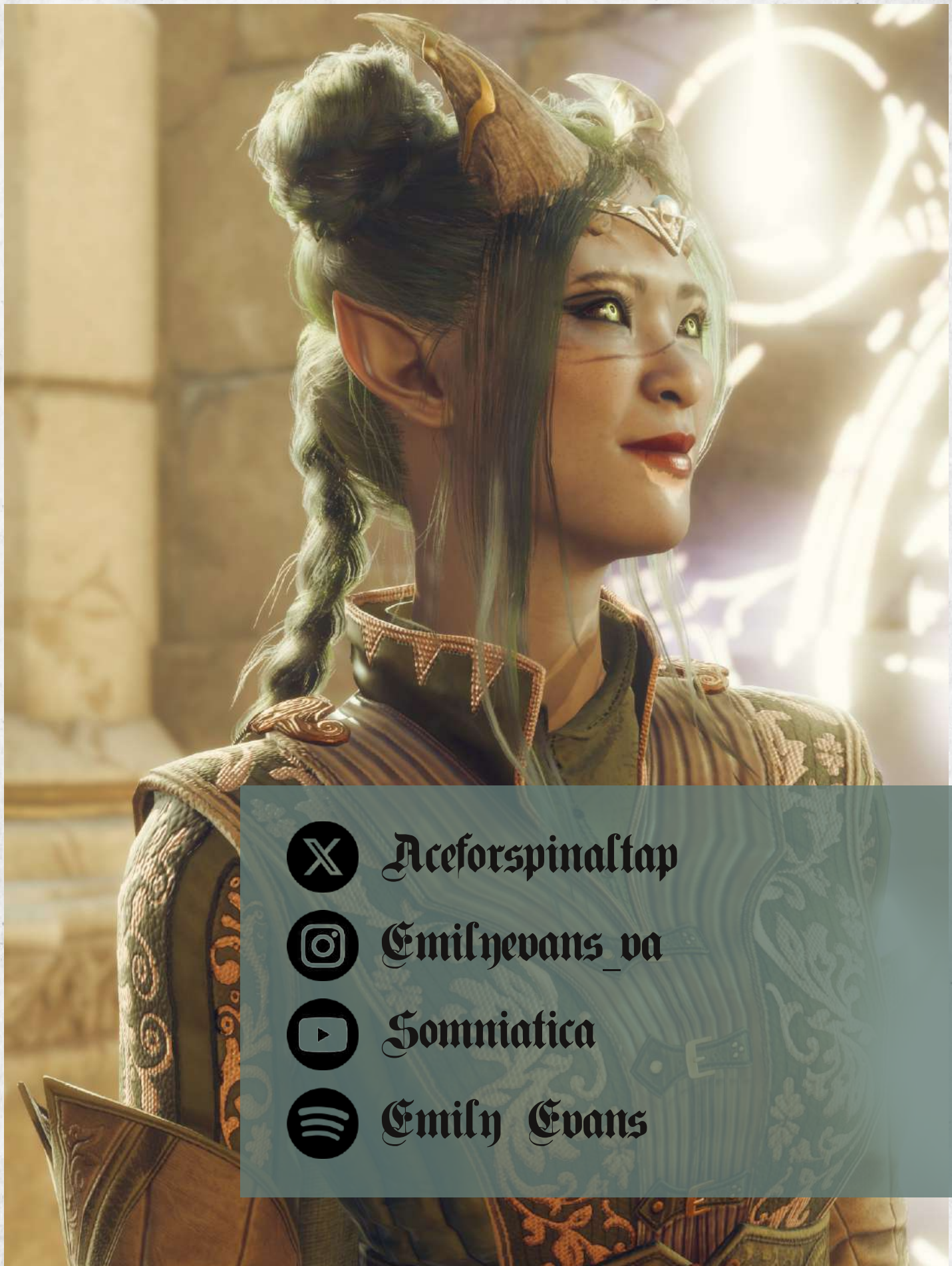
At the moment, Emily is starting a new project where she tries to compose custom orchestral pieces for the specific romance scenes in Baldur's Gate 3. Currently she has composed a custom dance song for Wyll and Tav during his Act 2 dance cutscene and for Gale and Tav during the weave boat scene in Act 3. Emily admits it's a bit ambitious but says it really helps her grow as an artist. She absolutely loves learning to orchestrate for a live video instead of just a still image or an ear.

There are so many things Emily loves about the BG3 community. But one she doesn't see said often enough is how much it cultivates artists supporting artists or artists just creating in general. Emily admits that before BG3 she was only composing for very personal things or for her friends Ali and Kat's comic "In the Bleak Midwinter" on Webtoon. The game gave her such a large burst of inspiration that she wrote a vocal song for the first time which ended up being her most popular song to date. "The community supported me, loved, and uplifted me," says Emily. It was something she had never experienced from other communities. "I'm eternally grateful for it. I would have never become the composer I was today if it weren't for them," says Emily.

Emily would like to give a shout-out to her friends Dandy, Narin, and her sister for always supporting her. They're her biggest fans to date and continually uplift Emily and her music. "Thank you for being my second pair of ears forever," says Emily. She's grateful to them for always being as kind as they've been to her.

As one final piece of advice to her fellow BG3 fans, Emily would like to say "You can skip the Trials of Shar, *just use knock on the door.*"





**Aceforspinalstap**



**Emilnevans\_va**



**Somniatica**



**Emily Evans**






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## Baldur's Mouth Community Gazette

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